kaitlynn peavler

about me I am a freelance/contract artist specializing in everything from illustration to asset creation and art direction. I have worked on tabletop games as well as video games. I am a mother of 2 and enjoy spending my free time playing video games and playing tabletop rpgs.

experience Art Director/Lead Artist at Pixel Constructor on Grumpy Witch 9/2015-2/2020 Project unreleased

- Creating concept art
- Directing other artists including 3D artists and animators
- 2D and 3D asset creation including textures.
- Importing and setting up assets in Unity

Freelance Artist current

- Creating concepts and illustrations for both private and commercial projects
- Creating game assets both 2D and 3D
- Creating merchandise designs for plushies, pins, apparel and more.
- Communicating and going over plans with clients

projectsSpirit SwapA colorful match 3 game featuring characters of all shapes and sizes and a lofi beats
soundtrack.
https://spiritswapgame.com

education Spaulding High School 2008

Rochester, NH 03867

- Honors Art Classes
- Family Community and Career Leaders of America (FCCLA) Member

technical skills	Data: Graphic:	Excel, Word, Perforce Photoshop, Paintool SAI, Clip Studio Paint, Traditional Media, Blender,
	Web:	Unity, Unreal Engine, Spine2D Some basic html and css